

## PLEASE NOTE:

All shops are closed on Sunday.

Please do not take any pictures of the Amish when you go to their shops, please respect their traditions.



# Stanwood Area Amish Shops Mecosta County



Explore the  
**BIG RAPIDS**  
REGION  
MECOSTA COUNTY VISITORS BUREAU

[www.BigRapids.org](http://www.BigRapids.org)

**Millers**  
**18897 6 Mile Rd - Stanwood**

- Hand-Woven Rugs
- Pure Honey
- Homemade Noodles
- Tumbler Pigeons
- Chicken for Custom Butchering
- Night Crawlers

**Miller**  
**1768 6 Mile Rd - Stanwood**

- Eggs
- Honey

**Corner of Old 131 and**  
**6 Mile - Morley**

- Custom Sheds

**William Brenneman**  
**183825 5 Mile - Morley**

- Sawmill
- Eggs

**18725 Washington - Morley**

- Sawmill

**Keim**  
**13699 6 Mile Rd - Morley**

- Clock Repair
- Eggs

**4203 180<sup>th</sup> Ave - Morley**

- Honey
- Eggs

**3620 Northland Dr.**

- Fresh Produce
- Pumpkins
- Maple Syrup
- Beets
- Cucumbers

**Brenneman**  
**12783 5 Mile - Morley**

- Fresh Produce
- Jewelry

**Mast**  
**14760 Pierce Rd - Stanwood**

- Eggs
- Lawn Furniture

**Noah Brenneman**  
**16433 5 Mile Rd - Morley**

- Log Furniture
- Chairs
- Gazebos
- Tables
- Chairs

**Jonas Miller**  
**5850 155<sup>th</sup> - Stanwood**

- Fresh Produce
- Chickens for Custom Butchering
- Bakery

**5625 155<sup>th</sup> - Stanwood**

- Deer Processing

**Paul Brenneman**  
**5190 155<sup>th</sup> Ave - Stanwood**

- Fresh Produce
- Rocks-Field Stone
- Potatoes
- Night Crawlers

**16905 5 Mile Rd**

- Rugs

**16661 6 Mile Rd - Stanwood**

- Firewood
- Feeder Pigs
- Eggs

**Shetlers**  
**17500 Pierce Rd - Stanwood**

- Storage Buildings
- Deer Blinds
- Chicken Houses

**Canvas-n-Tarp**  
**15614 6 Mile Rd - Stanwood**

- Canvas
- Tarps

**Emanuel Weaver**  
**14386 7 Mile Rd - Stanwood**

- Custom Chairs

**Weavers**  
**13893 Pierce Rd - Stanwood**

- Fresh Produce

**Yoder**  
**150<sup>th</sup> Ave - Stanwood**

- Woodwork

**6614 150<sup>th</sup> Ave - Stanwood**

- Gliders
- Swings
- Picnic Tables
- Woven Rugs
- Small Crafts
- Greenhouse